

# PRESIDENT'S GRADE COMPETITION

---

All Presidents' Grade competition matches shall be played in accordance with:

- (a) The playing conditions specified in this section;
- (b) The Auckland Cricket general playing conditions;
- (c) The conditions specified in Laws of Cricket (2017 Code – 2019 edition) of the Marylebone Cricket Club,

and to the extent that there is a conflict between those conditions, the conditions shall be applied in the order of priority set out above to the intent that the playing conditions in subparagraph (a) will be of the highest priority and the Laws of Cricket in subparagraph (c) will be of the least priority.

In addition, all players, clubs and umpires shall comply with the bylaws of the ACA in force from time to time.

## 1. THE COMPETITION

- 1.1 Competition formats are subject to change and the ACA shall, before the commencement of each season, establish the competition format.

## 2. AGE ELIGIBILITY

- 2.1 The President's Grade shall only consist of players who are 40 years of age or older on or before the first day of September preceding the relevant season, with the exception of a maximum of two who are 35 years or older.
- 2.2 All players must have an accurate and full profile on CricHQ before taking the field.
- 2.3 If a team suspects a player/s is ineligible the Captain may request that player/s to show photo identification for proof of age, if identification cannot be produced or that player is ineligible to play, the player/s can only field (cannot bat or bowl).

## 3. HOURS OF PLAY

- 3.1 First Innings: 1:00pm – 3:30pm  
Interval: 3:30pm – 3:50pm  
Second Innings: 3:50pm – 6:20pm
- 3.2 For the sake of clarity, the interval between innings shall be taken at the conclusion of the first innings (regardless of the closing time of that innings) but shall not exceed 20 minutes in length.

## 4. LATE START

- 4.1 **Reduction of overs:** In the event of a late start for any reason, the number of overs to be bowled in respect of the match shall be calculated by allocating one over for each complete four minutes of playing time remaining until the scheduled closing time for the game. Each team shall be allocated to bat for half of the total remaining overs.
- 4.2 **Closing Time:** For the purpose of determining the number of overs remaining to be bowled in a match which has a late start for any reason, the closing time for each match shall be 6.20pm.
- 4.3 **Interval:** The interval between innings may be reduced to a minimum of 10 minutes in length to make up for lost time.

## **5. LIMITATION OF INNINGS (LAW 13.1)**

5.1 **Number of innings:** Each match shall consist of two innings.

5.2 **Number of overs:** Each innings shall consist of a maximum of 35 overs.

5.3 **Deemed completion:** The team batting first shall not bat beyond 3.30pm under any circumstances. If, by that time, 35 overs have not been bowled, that team's innings shall be deemed to have been completed. In this event, the team batting second shall face the number of overs which it has bowled.

## **6. INTERRUPTIONS DUE TO WEATHER**

6.1 **Weather interference:** If weather interferes after the commencement of play, there shall not be any subtraction of the number of overs specified in clause 5.2 of this section.

6.2 **Adverse weather:** If each team is unable to complete its innings due to adverse weather conditions, the match shall be deemed abandoned and competition points shared.

## **7. BOWLING RESTRICTIONS**

7.1 **Number of overs per bowler:** No bowler shall bowl more than seven overs in each match

## **8. BATSMAN RETIRING (LAW 25.4)**

8.1 **Compulsory retirement:** A batsman must retire when he has scored one hundred runs except if, on his retirement, his team's innings shall end. A retired batsman may resume his innings but only when all other team members have batted and have either been dismissed or compulsorily retired. If two or more batsmen are compulsorily retired, they must resume in the same order as they retired.

## **9. THE RESULT (LAW 16)**

9.1 **Tied Matches:** If a match ends with both sides tied on the same number of runs scored (irrespective of the number of wickets lost), the match points shall be shared between the two sides.

## **10. THE BALL (LAW 4)**

10.1 **Approved balls:** Only balls which are approved balls as specified in clause 15 of section: General Playing Conditions shall be used. No other ball shall be used. A new ball shall be used in each innings of each side.

## **11. NO BALL (LAW 21)**

11.1 Any delivery that passes or would have passed above the shoulder height of the batsman standing upright at the crease shall be called and signalled a no-ball.

11.2 In the event of a no-ball being called as per 11.1 above, the umpire shall invoke the procedures of cautioning as described in clause 6.4 of section: General Playing Conditions. There are no Free Hits for these No Balls.

## **12. FIELDING RESTRICTIONS**

12.1 At the instant of delivery, there shall be no more than 5 fieldsmen on the leg side.

12.2 **Close Fielders:** Any fielders within 10 metres of the batsman forward of the wicket must use full protective equipment including helmet and visor, abdominal protector and shin guards.

- 12.3 In addition to the restriction in clause 12.1 above, at all times 4 fielders must be within the 'inner ring' (excluding the bowler and wicket-keeper). If an inner ring is not marked, a guideline of 27.5 metres from centre of the wicket will be used. The intent of this clause is to discourage teams from putting all fielders on the boundary and the practical application should be in-line with this.