



Junior and Youth General Playing Conditions 2019/20

All games shall be played in accordance with:

- a) The specific playing conditions of a grade;
- b) The general playing conditions specified in this section;
- c) The conditions specified in Laws of Cricket (2017 Code) of the Marylebone Cricket Club.

If there is any conflict between the above conditions, they shall be applied in the order of priority set out above. In addition, all players, clubs and umpires shall comply with the bylaws of the Auckland Cricket Association. These playing conditions should be read in conjunction with the specific grade playing conditions.

PLAYER ELIGIBILITY & DISPENSATIONS

Dispensation needs to be granted by the Junior and Youth Cricket Coordinator for any players to play in (applies to all grades between U11 to U19 boys' and girls'):

- A lower grade than the player has played in, during the same season that is not the immediate grade below (i.e. if a player has played in U11 T20 Blue, they require dispensation to play in U11 T20 Red).
- A different grade that plays a different format (excludes softball grades) than the player has played in, during the same season (i.e. if a player has played in U13 LO they require dispensation to play in U13 T20).
- A different age group than they are eligible for as per the April 1, 2019 cut-off date. If a player's birth date does not fall within the prescribed period in the specific playing conditions, they require dispensation to play in a lower or higher age grade.
- A lower age group than the player has played in, during the same season (i.e. if a player was granted dispensation to play in U13 LO, however, is of age to play in U12 they require dispensation to play in an U12 grade).
- A final or finals game that they have not played for that team at least three times in that competition for half-season competitions and at least five times for full season competitions (i.e. if a player has only played two games during a half-season competition, or if they have only played four games in a full season competition, they require dispensation to play in a finals game). For the avoidance of doubt a 'finals' match means any Quarter Final, Semi Final, Final or any game deemed as such by ACA.
- More than two teams in the same competition (i.e. if a club enters two teams into the same competition, players cannot be swapped between the teams without requesting for dispensation).

Applications for dispensations must be made in writing (can be submitted via email) by the respective Club Manager to the ACA Junior and Youth Cricket Coordinator by 2pm the day before the game and include:

- The player's name and date of birth;
- The grade and team the player is currently in;
- The grade and team the player would like to play;
- Implications for other players that will miss out on a place in the team that the player would like to play;
- Confirmation that the parents understand the implications of a player playing up, including physical and emotional wellbeing;
- Special circumstances which lead to exemption being sought.

Dispensations will be assessed on a case-by-case basis and are at the sole discretion of ACA.



CODE OF CONDUCT

The ACA Code of Conduct for Junior and Youth competitions can be viewed online on the Auckland Cricket website www.aucklandcricket.co.nz by clicking the 'Playing Conditions' tab on the home page. All participating clubs and schools agree to be bound by this Code of Conduct as a condition of team entry.

HEALTH AND SAFETY REPORTING

All participating clubs and schools agree to comply with ACA Health and Safety Policies as a condition of team entry. This includes each home team in every game at every level completing a "Match Day Venue Safety Check" and should any incidents occur, they will be recorded in the club "Incident Register". After the last playing day of each month the Health and Safety report for the completed month for each club must be submitted to the designated Health and Safety Officer for Auckland Cricket.

HOURS OF PLAY

It is imperative that all morning games conclude by 12 noon. Afternoon games are scheduled on the same wickets and need to start on time. Coaches are to ensure the required over-rate is maintained so that the match finishes on time. Please check the playing conditions for each grade for specific hours.

PITCH LENGTH

- The pitch length is specific to each grade and can be found in the grade's playing conditions.
- If the game is scheduled on a full-length wicket, then its length **must** be shortened and marked before the start of play. Instructions for how to measure and mark the pitch can be found in the playing conditions specific to each grade.
- All teams in such grades must carry a set of freestanding stumps, some chalk, and something to measure with.

TEAM COMPOSITION

- Junior teams have reduced number of players. Number of players per team is specific for each format.
- Please check the specific playing conditions for the grade for number of players allowed per team.

POINTS

- Win = 3 points, Tie/Match Abandoned = 1.5 points, Loss = 0 points

EQUAL POINTS

- Finals Formats (Quarter Final, Semi Final and Final) are in place for most grades where possible.
- Teams will be seeded for the Finals based on their finishing place at the end of the round robin games.
- Should two or more teams in any grade be on equal points at the end of the round robin, the superior team will be the team that had the greatest number of wins. Where this method does not produce a superior team, the team which achieved the most victories during the season over the team(s) with which it is tied. Where this method does not produce a superior team, the team with the higher Net Run Rate (NRR) at the end of the competition round in which the teams are tied shall be the superior team.



- NRR is explained in clause 14 of the ACA Bylaws and is automatically calculated by CricHQ after a score has been submitted.

TIED GAMES

- If a game is tied in a round robin game, the game is declared a 'tie' and points are allocated as such.
- If a finals game (including Quarter Final, Semi Final or Final) is tied or abandoned, the team which finished higher during the round robin will be the superior team. If the two teams were equal on points at the end of the round robin, please refer to 'equal points' above.

FIXTURES AND RESULTS

- All fixtures and results can be viewed online on the Auckland Cricket website at www.aucklandcricket.co.nz by clicking the 'Fixtures and Results' tab on the home page.

SCORING IN CRICHQ AND RESULT SUBMISSIONS

- All players must have full profiles in CricHQ and be entered under their respective teams at least 15 minutes prior to the start of play.
- All games should be scored using the CricHQ App and submitted immediately following completion of the match.
- When the CricHQ App is not used for scoring live (or the result is not submitted immediately following completion of the match), results must be submitted into CricHQ by 5pm two days after completion of the match (i.e. for Saturday games it is Monday at 5pm, for Wednesday games it is Friday at 5pm).
- For finals games, results must be submitted into CricHQ within 24 hours of completion of the match (i.e. if the match is completed on Saturday at 5pm, the result must be submitted into CricHQ by Sunday at 5pm).
- Auckland Cricket will collate all unsubmitted results weekly and send them to the Club Managers.
- If a team/s fails to submit a result within the time-frame they may forfeit the game or the game may be declared abandoned or be subject to loss of competition points, this is at the sole discretion of ACA.
- It is the home team's responsibility to submit the result, however, if there are late results or no result submitted both teams may be subject to any penalties incurred at the sole discretion of ACA.

CANCELLATIONS

- ACA will cancel all junior and youth morning cricket should there be an Auckland weather advisory from the MetService advising that it is unsafe to travel to games.
- ACA checks for advisories constantly and will communicate through the ACA website, Facebook and email to all Club Managers.
- Coaches/managers if you are unsure if the game is on, we encourage you to use the contact list your club should have provided you to call the opposition team coach/manager to discuss.
- If a mutual agreement cannot be made the home team manager has final say on pitch condition and playability.
- If a game is abandoned, the home team coach/manager must enter the game as abandoned on CricHQ immediately.
- If contact cannot be made with the opposition's coach/manager or Club Manager, contact ACA.



- If ACA receives a call from an away team advising they cannot contact the home team coach/manager or club manager at 7am or later, ACA can deem the fixture as abandoned if ACA believes the weather will not allow a fixture to be played. If in any doubt, please ensure you arrive at the ground on time to avoid a default.

TEAM CONTACTS LIST

- Each team must maintain the Junior and Youth Team contacts list throughout the season.

DEFAULTS ALL JUNIOR AND YOUTH GRADES

Should a default occur the team may face the following consequences:

- If you have a side that is defaulting you need to inform ACA via your Club Manager by 12pm on the day before the game, failure to do so, may result in the loss of competition points.
- If a team defaults three times in the same competition, they risk being debarred for the remainder of that competition and will not count towards Partnership Agreement numbers.

INTERRUPTIONS DUE TO WEATHER

For all **T20 grades**, please see below (this includes Soft Ball Grades):

1. Delay of start: If the game is delayed due to weather, the number of overs to be bowled cannot be reduced. This means that if there is not enough time for 20 overs per side from the start of the match, the game will be declared abandoned, and points allocated as such.
2. Delay once game has started: If the game is delayed due to weather once the game has started, there shall be no reduction in overs. This means that if there is not enough time for 20 overs per side (unless a team is bowled out before) the game will be declared abandoned and points allocated as such.

For all **Limited Over** grades (i.e. U12 LO and U13 LO), please see below:

1. There can be no reduction in overs, the full allotment of overs must be completed (unless a team is bowled out before).
2. There is 60 minutes (1 hour) claiming time, this means, the game can be delayed at any point (including the start and during) due to weather to a total of 60 minutes. If 60 minutes has lapsed, or the full allotment of overs cannot be bowled by 5.00pm (4.00pm plus 1 hour claiming time). The game will be declared abandoned and points allocated as such.

MUSIC

The batting side is permitted to play music during their innings as batters walk on/off, between overs and during any breaks of play e.g. drinks break, innings break. This should not delay the game.

SUN SMART

- **SLIP** into a shirt – and slip into some shade, especially between 11am and 4pm when the ultraviolet rays are most fierce.
- **SLOP** on some sunscreen before going outdoors.
- **SLAP** on a hat with a brim or a cap with flaps. More people get burnt on the face and neck than any other part of the body, so a good hat is important.
- **WRAP** on a pair of sunglasses.

Promote the SunSmart idea at all times on the Cricket field. Parents, Coaches, Teachers and Umpires should set an example and emphasize the Slip, Slop, Slap, and Wrap message.



FIRST AID

The health, wellbeing and safety of players should be considered a priority at all times. Injury prevention is the first element of first aid, where common injuries to look out for are sprains, fractures, and bruising.

Overuse injuries are common to fast bowlers, even with young cricketers, and are mostly associated to back injuries. Parents, Teachers, Coaches and Umpires should have a basic knowledge of first aid to assist when injuries do occur.

- All players should warm up before the match.
- All players should wear the appropriate safety equipment during both practice and the match.
- Always have a First Aid kit available .
- Encourage proper technique to prevent injuries occurring.
- Apply the R.I.C.E method to the affected area immediately after it occurs.
- Seek additional medical assistance if required.

The **R.I.C.E** Method:

- **REST** Stop all physical activity.
- **ICE** Apply an ice pack or an equivalent frozen bag to the injured area for around 15-20 minutes to prevent further inflammation and swelling.
- **COMPRESSION** Apply pressure to the affected area using a bandage or similar item to prevent blood and fluid from building up.
- **ELEVATION** Raise the injured area to a level above the heart, allowing gravity to reduce swelling by draining excess blood and fluid from the injury.

WHITE CROSS CLINICS

Auckland & Whangarei

- **Ascot 24 Hours, Ascot Hospital**, 90 Greenlane Rd East, Remuera P: 09 520 9555
- **Henderson**, 131 Lincoln Rd, P: 09 836 3336
- **Lunn Ave Medical**, 110 Lunn Ave, P: 09 570 8899
- **Glenfield**, 436-440 Glenfield Rd, P: 09 444 4244
- **Otahuhu**, 15-23 Station Rd P: 09 276 3000
- **Ponsonby**, 202 Ponsonby Rd P: 09 376 5555
- **St Lukes**, 52 St Lukes Rd P: 09 815 3111
- **New Lynn**, 2140 Great North Rd P: 09 828 8912

RULES ARBITER

- The Rules Arbiter will promptly, by mobile phone availability, provide decisions on Playing Conditions or Spirit of Cricket issues arising during play to try and avoid any subsequent debate or dispute. In the event that the Rules Arbiter is unavailable on mobile phone, contact your Club Manager, if they are unavailable phone the Club Cricket Manager.
- The Arbiter will receive and rule on written issues arising during the season and will rule on points penalties (if any) should this be relevant to a rules breach. The Arbiter's decision is final, binding and not-negotiable. All participating clubs and schools agree to be bound by these guidelines and decisions of the Arbiter.

COMPETITION CONTACTS

Junior and Youth Cricket Coordinator/Rules Arbiter

Tamara Pereira

Email: tpereira@aucklandcricket.co.nz

Mobile: 022 571 8678



AUCKLAND CRICKET DISCLAIMER

Auckland Cricket along with its clubs, strives to manage all cricket activities in the most prudent manner possible and gives due care and attention to the safe running of competitions under its control. However, due to the inherent risk of accident or injury in any sporting activity, it is the responsibility of each participant to be aware that there are assumed risks involved in participation. Participants are reminded that their participation is entirely voluntary. Auckland Cricket and its clubs assume no responsibility for injuries received during participation in Auckland Cricket competitions. Personal injury sustained while playing in Auckland Cricket competitions is covered by ACC and any insurance claims should be directed to them.